

CV

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sergey kasich
born 1984

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overview

Interdisciplinary researcher and producer with interests in hybrid forms between art, technology, science. Extensive skills in sound and music production, including sound arts, sound design, sound engineering, mixing, polystylistic composition, songwriting, programming. Medium skills in programming multimedia and electronics with a will to grow. Academic background in Psychology of Individual Differences. Research experience in Urban Data. Production experience in technological arts.

Experience in teaching and academic research and writings. Commercial work in music for theaters, TV and pop-acts. Sometimes active as curator in sound arts and new media arts (exhibitions, festivals, etc.) and as an artist in the same field (installations, performances etc.). Extensive community building and organisational skills.

Research fields covered and spheres of interest: psychology of creative thinking, psychodiagnostics of intelligence and personality, computerized adaptive testing, innovational potential diagnostics, social psychology of micro and macro groups, human-machine interaction, man-nature-technology systems, modern urban research, urban data analysis, music technology, art and science, new media arts, space technologies and cosmic arts, biotechnology, genetic arts, robotics, social genetics, digital design and fabrication, civil science, diy and maker culture, new music instruments design, tools and instruments in general, history of science and technology, epistemology etc.

education

- Strelka Institute for Media, Architecture & Design (Moscow, Russia, 2013)
postgraduate study course - 9 Months long
topics: modern urban research, urban data research, mixed urban practices
 - Psychology Institute of Russian Academy of Education (Moscow, Russia, 2010)
postgraduate - 3 Years
laboratories: General Psychology, Behavioral Genetics (psychodiagnostics)
topics: computerized measurement for general intelligence and personality
 - Theremin Center for Electroacoustic Music of Moscow State Conservatory (Msc, RU, 2010)
open structured non-profit educational institution
free attended from 2005 till 2010
topics: electronic music, electroacoustic music, sound arts, sound engineering, music programming, multi-media technologies, etc.
 - Faculty of Psychology at Moscow State University (Moscow, Russia, 2006)
graduate - 5 Years (awarded degree - specialist with "summa cum laude")
topics: engineering psychology, industrial psychology, psychodiagnostics
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selected work experience

- 03.2017-03.2018 - CTC-media - TV channels (Russia)
job: sound & music producer, composer, arranger
form: dated contract
duties: credited sound design for TV motion graphics, titled songwriting and production for company's products (TV-shows, TV-series)
company link: <http://www.ctcmedia.ru>
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- 2014 - 2017 - Le Cirque De Charles La Tannes - immersive theater company (Russia)
 job: sound & music producer, composer, arranger, technical director
 form: freelance
 duties: all kinds of music and sound work including technical expertise & direction
 company link: <http://lecirque.ru/en/>

 - 2014 - till now - Moscow Sound Art Studio SA))_studio & Moscow Sound Art Gallery SA))_gallery
 job: founder and main curator
 form: non-profit
 duties: vision, direction, main organisational decision making, curating artists, guiding annual 4-month study course "Experimental Sound and Multimedia Technologies"
 company link: <http://www.soundartist.ru/studio/>
 company link: <http://www.soundartist.ru/gallery/>

 - 2011 - till now - Rodchenko Art School (Moscow)
 job: teacher, lecturer at Department of New Media (hd: Alexei Shulgin, Arystarch Chernyshov)
 form: regular contract
 duties: author of the course "Technological basics of Interactive Arts", also doing introduction for students during first month (art and technology, human-machine interaction, coding in MAX and Pure Data)
 company link: <http://www.mdfschool.ru/en/>

 - 2011 - till now - SA)) aka SoundArtist.ru - community for experimental sound and technologic arts
 job: founder, curator
 form: non-profit
 duties: vision, direction, main organisational decision making, curating annual festival Podgotov lenniye Sredy
 company link: <http://www.soundartist.ru>

 - 2010-2012 - PaPaMusic Studio - pop-music production center (Russia)
 job: sound & music producer, composer, arranger
 company link: <http://www.papamusic.ru/>

 - 2008-2011 - LoLiel.tk \ LoveLiveElectronic - community for d.i.y. in electronic music technologies
 job: founder, curator, hacker
 form: non-profit
 duties: everything
 company link: <http://www.loliel.narod.ru>
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selected festivals and exhibitions for last 3 years

- 2018 - NIME (Blacksburg, US) - New Interfaces for Musical Expression conference
 work: FingerRing installation - the exhibition set of credited multichannel sound interface

- 2017 - Ural Industrial Biennale (Ekaterinburg, RU)
 work: two interactive routs for geolocated mobile app "Shadow Memory"
 short abs: different types of content loaded in certain points of real-world geolocation - artistic routs are done through the city with the tool.
 what i did: helped to test the app with developers, produced 2 routs, which opened the app at Biennale

- 2017 - Geometry of Now (Moscow, RU) - festival of modern sound arts curated by Marc Fell
 work: performance with Alexei Borisov for 8 and 1 channels of sound

what i did: first public performance with finished prototype of fFlower interface for FrR-technique
- a new way of live multichannel sound performance

- 2016-2017 - "Destined to be Happy" - GRAD gallery (London, UK)
work: immersive installation with Russian artist Irina Korina
what i did: 6-channel spatial sound piece for the installation
 - 2016 - "HACK THE GALLERY" - SA))_gallery (Moscow, RU)
work: interactive exhibition of multichannel sound. The main PC was hanged up to ceiling with 10 sound channels around the gallery connected to it. Anyone with the password could enter the PC from internet and load his own spatial sound work to play in the gallery. There was no other access to the PC. The password was published online.
what i did: concept, curation, technical production and this beautiful designs:
<http://soundartist.ru/gallery/17-02-16-htg-2016/>
 - 2015 - Takamatsu Media Arts Festival (Takamatsu, JP)
work: live-coding\patching performance with Pure Data
 - 2015 - Ars Electronica Festival: Post City (Linz, AUS)
work: Russian Sound Art Showcase - the first in history collective presentation of Russian sound artists outside the country (exhibition & concert on the main stage)
what i did: produced, curated and took part as one of the artists
my piece: i performed with virtual sound spaces, which i programm in Unity3D, and use as sound-fields\visual\choreography combining instrument. As well i did 8-channel piece for the exhibition.
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selected honors and awards

- 2004 - Lomonosov's Readings - conference for young scientists of Moscow State University
 - awarded first place in psychology section for experimental research in development of creativity
 - awarded grant as a winner
 - 2006 - Moscow State University
 - summa cum laude
 - 2014 - Ministry of Cultures of Russian Federation in frames of federal program "Culture of Russia" for support of innovation projects in modern arts
 - awarded grant
 - 2015 - Prix Ars Electronica - awards in technologic arts
 - honored to become a juror in section Digital Musics and Sound Arts
 - 2016-2017 - GARAGE Museum of Contemporary Arts and SDVentures program "Art and Technology"
 - awarded one year monthly stipend for young artists working with technology and science
 - 2018-2019 - GARAGE Museum of Contemporary Arts and BMW program "Art and Technology"
 - extended one year monthly stipend for young artists working with technology and science and a special grant for the "Preservation of Silence" project
 - 2019-2020 - Berliner Künstlerprogramm des DAAD (DAAD Artists-in-Berlin Program)
 - honored to become official guest of the program in Berlin
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